

LUIS FELIPE VELASQUEZ GARCIA

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SUMMARY

I'm a semi-junior game developer who uses Unity3D as main tool for making video games and tools related to it such as Blender, Photoshop or Unreal Engine mostly focused on single-player modes. On the other side, I'm a junior web developer oriented to making e-commerce websites by using CMS services such as WordPress, WIX or Shopify with coding experience for modifying website code to add custom functionalities to it.

EDUCATION

CoderHouse

Mar. 2023 - Current

EMPLOYMENT

VRDarkGames, *Video game programmer*, Mexico

Apr. 2023 - July 2023

I was in charge of adding new functionalities to the videogame God Of Stick Fights for single-player and multi-player modes; I was also in charge of making Shaders for some of this functionalities.

The added functionalities were the following:

- Added a skill, passive and skill evolution selector for singleplayer and multiplayer modes.
- Added name customization and sync for multiplayer mode.
- Made Shaders related to some skills and evolutions.

iPdlz, *Web designer & programmer*, San Juan, Puerto Rico

Apr. 2022 - Sept. 2022

Fully developed an e-commerce website with 3D customization functions for products; It started on Wix service and later on was moved to WordPress as some functionality was not possible on Wix (code related).

Tamales Don Alberto, *Web designer & programmer*, Colombia

Jan. 2023 - Mar. 2023

Got back online and abandoned website made in WordPress, where it's UI was fully re-designed and a local payment gateway was added. A bit of PHP was used for extending some WordPress functionality and a bit of JS for customizing some elements on some pages; CSS was also used for extending the default CSS look of the page and SEO was improved for better indexation on search engines.

Custom Pickleball Bands, *Web programmer*, Puerto Rico

Feb. 2023 - Mar. 2023

I was in charge of customizing a Shopify store for adding a custom functionality to the store products, in this case, a 3D product viewer which the user can interact with and can preview the changes made to the product in real-time.

Chief Logistic Outsourcing (C.L.O), *Web designer*, United States

Mar. 2023 - Mar. 2023

I was in charge of re-designing / renewing an old Wix website to look visually appealing for clients while also improving the way blogs were written.

SKILLS

WEB DEVELOPMENT: JavaScript, CSS, HTML, React, Express

VIDEO GAME DEVELOPMENT: Unity3D, C#, Unreal Engine, 3D modelling, Shader graph